## A Goddard Latent Heating Algorithm for GPM: Tropical and Extra-tropical Retrievals

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## **CSH Algorithm Development**

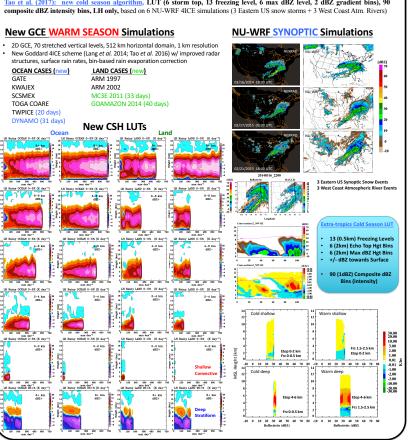
Original - Tao et al. (1993): 2 pairs of surface rainfall-normalized heating (Q1) profiles (land/ocean, convective/stratiform) from sounding arrays and a few GCE simulations, for TRMM, 1 pair for shallow (i.e., echo tops < 5 km) added later

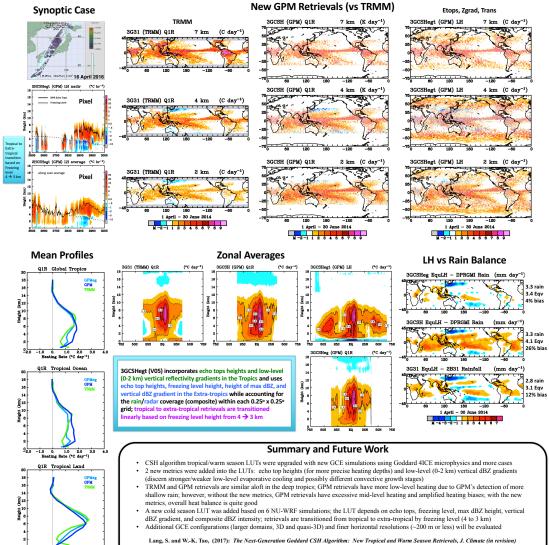
Updated - Tao et al. (2010): look-up tables (LUTs) with 36 surface rain intensity and 20 stratiform bins based on several multi-week 2D Goddard Cumulus Ensemble model (GCE) simulations, separate heating components (i.e., LH, eddy, and Qr), LUTs composited into land/ocean using conditional rain rates (differentiate narrow intense vs broad weak rain features) for rainy, near rain, and far from rain areas, w/ Q2 (moistening), for TRMM

## NEXT GENERATION - 2017 (for GPM + TRMM):

Lang and Tao (2017): same basic 2010 LUT framework for Tropics/warm season but w/ new GCE simulations (4ICE vs 3ICE microphysics - better radar/rain structures), w/ additional cases (more sampling), and LUTs further differentiated by echo top height (5 bins, every 2 km - better heating depth) and low-level (0-2 km) dBZ gradient (increasing/decreasing towards sfc - less/more evaporation)

Tao et al. (2017): new cold season algorithm, LUT (6 storm top, 13 freezing level, 6 max dBZ level, 2 dBZ gradient bins), 90





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